

DRIVE YA NUTS!TM



THE GAME OF MATCHING NUTS & WITS

DRIVE YA NUTS!TM

DRIVE YA NUTS!TM was launched by Milton Bradley in 1970. Some consider it the precursor of Rubik's Cube.

The game play seemed simple but will drive you nutty: Remove 7 large nuts or hexagons from the game board. Place them back into board by matching the numbers on each side of nut.

If it did drive you nuts, Milton Bradley even included an address you could mail a self-addressed stamped envelope to in order to receive the solution.



TAKE A GOOD LOOK at the nuts before you play. Once you remove them from the pegs and mix them up, it may be a while before the puzzle is complete again!

Follow the Nuts and Bolts Instructions below when you're ready for the challenge.

- TAKE THE NUTS OFF THE PEGS
- MIX THEM UP
- ARRANGE THE NUTS ON THE PEGS SO THAT ALL THE TOUCHING SIDES HAVE MATCHING NUMBERS

Sounds simple, but it will drive you nutty!

SNAP THE BASE INTO THE HANDY COVER WHILE YOU'RE PLAYING.

NEED THE SOLUTION?
Send a self-addressed stamped legal-sized envelope to:
Drive Ya Nuts Solution
Milton Bradley Company
443 Shaker Road
East Longmeadow, MA 01028

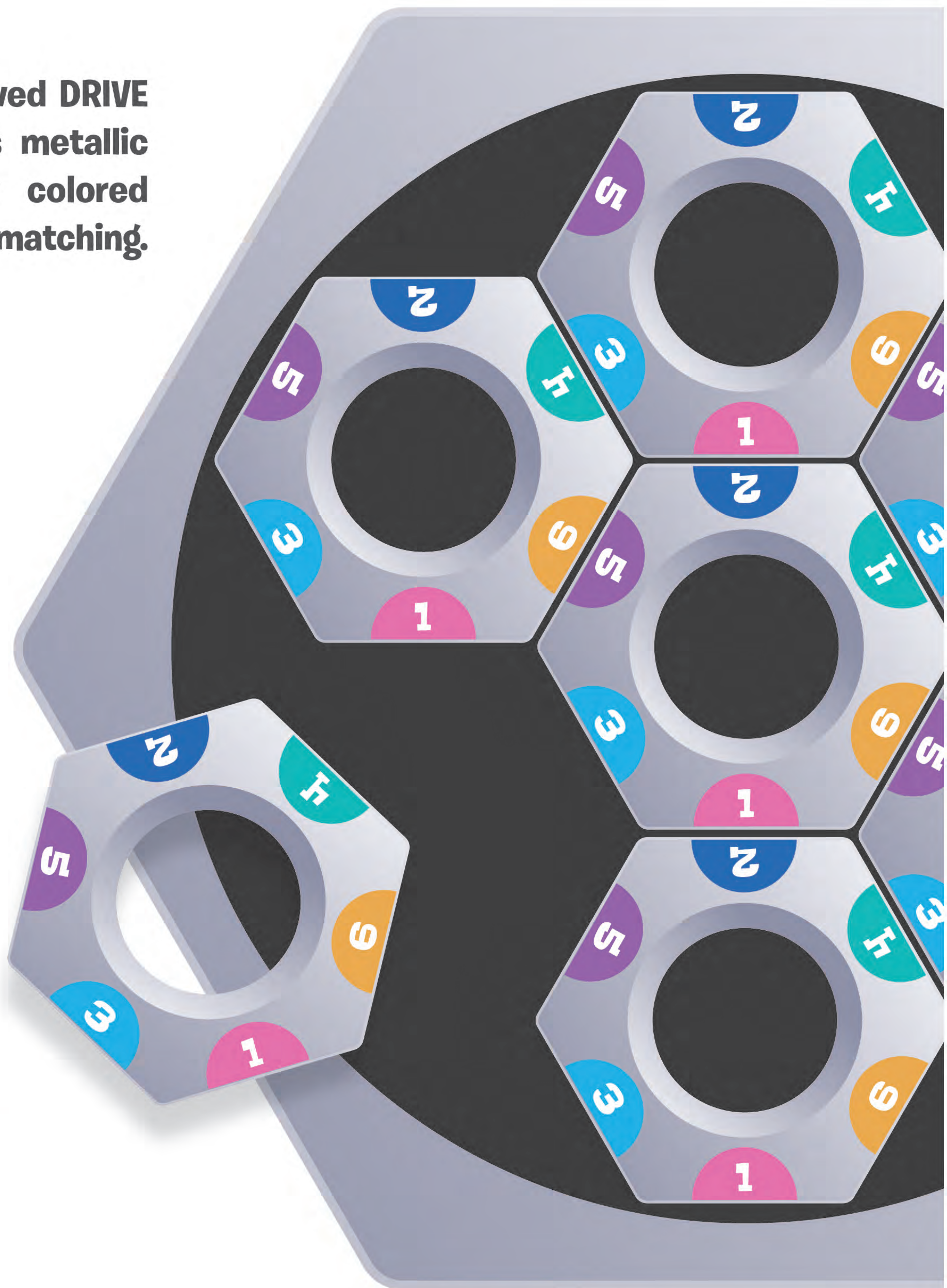
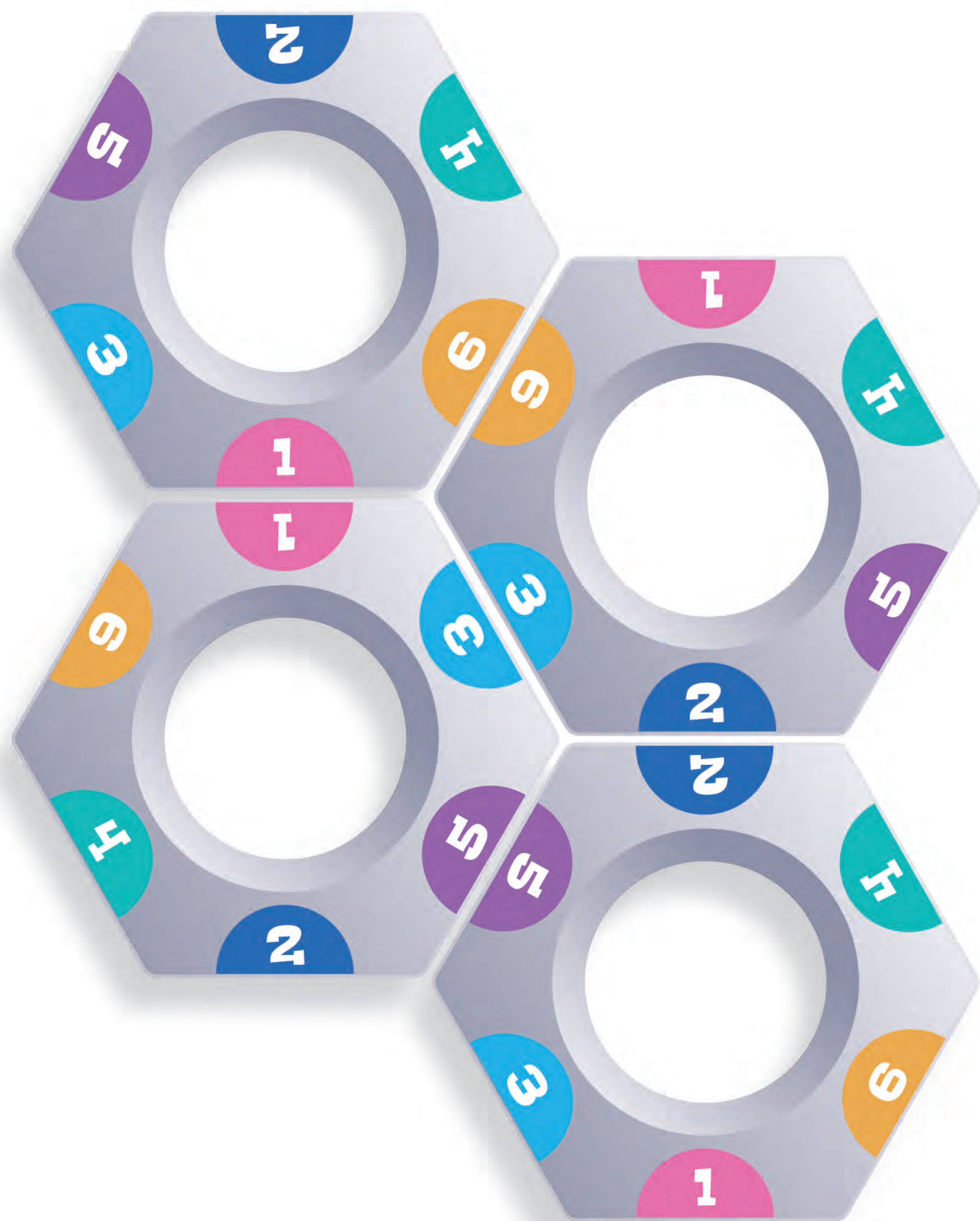
Milton Bradley Company, Springfield, MA 01101
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DRIVE YA NUTS!TM

The new and improved DRIVE YA NUTS!TM features metallic nuts with brightly colored numbers for easier matching.





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**DRIVE
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DRIVE YA NUTS!TM

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